

# **Rustifying Python: A Practical Guide to Achieving High Performance While Maintaining Observability**

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SAP SE



/whme/PyConDE-2025

**“ Don't force me to deal with your shiny language of the day. Maintaining multi-language projects is a pain**

- Christoph Hellwig



/whme/PyConDE-2025

- **How to identify parts suitable for Rust**



/whme/PyConDE-2025

- **How to identify parts suitable for Rust**
- **How to migrate to Rust and deploy to production**



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- **How to identify parts suitable for Rust**
- **How to migrate to Rust and deploy to production**
- **Lessons learned**



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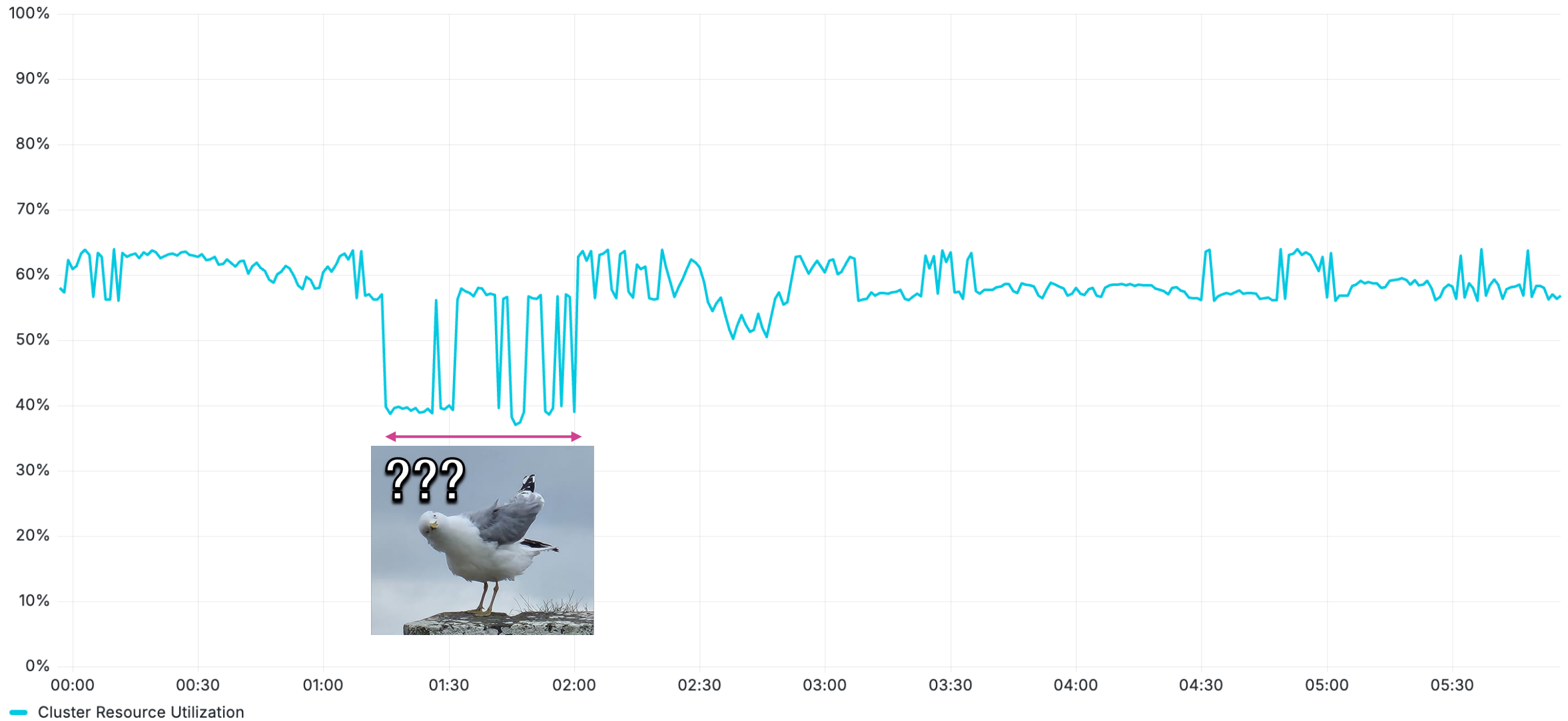
**2 000 servers**  
**1.2 PiB RAM**  
**250K CPUs**  
**170K tasks/day**



# 1 – Conflict

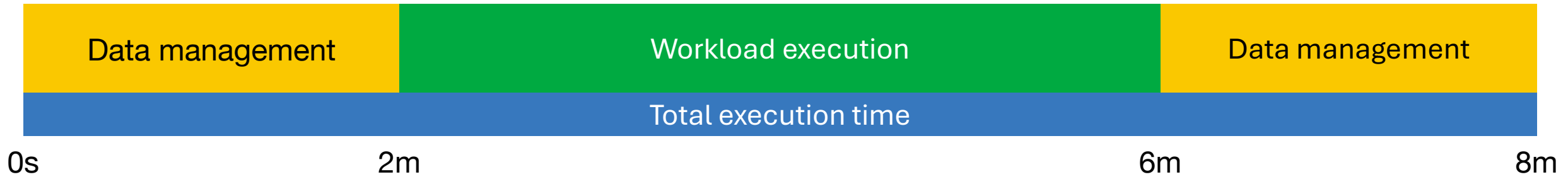
## 2 – Cluster Utilization – 3 4 5 6 7 8

Cluster Utilization

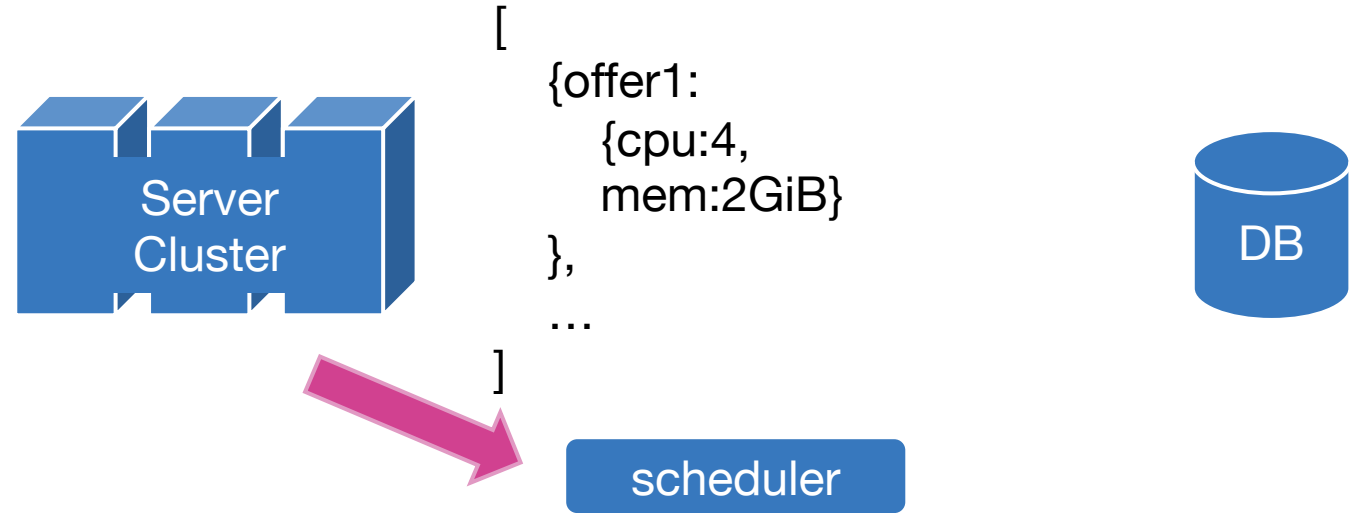


# 1 – Conflict

2 – Cluster Utilization – 3 4 5 6 7 8

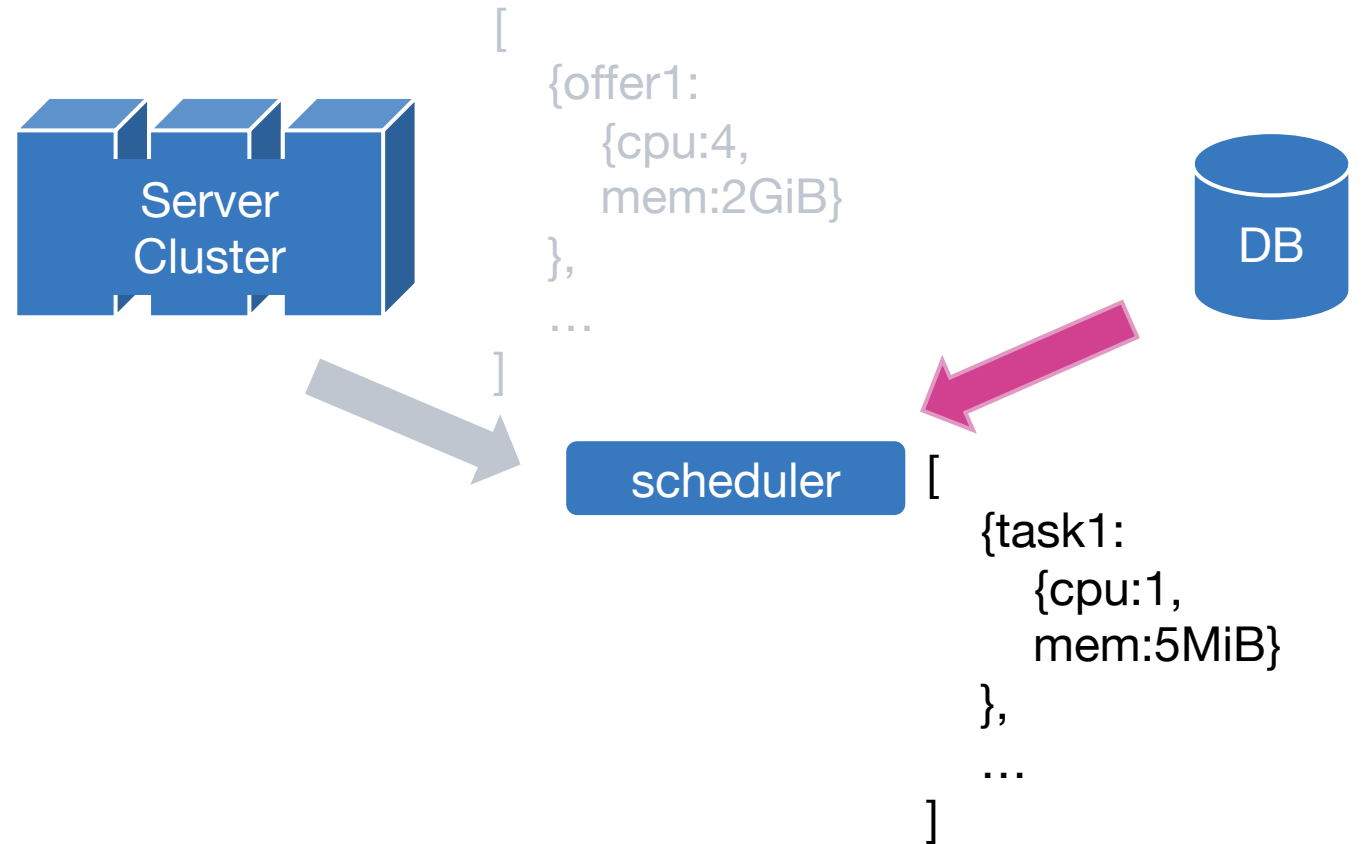


```
get_resource_offers_from_cluster
```

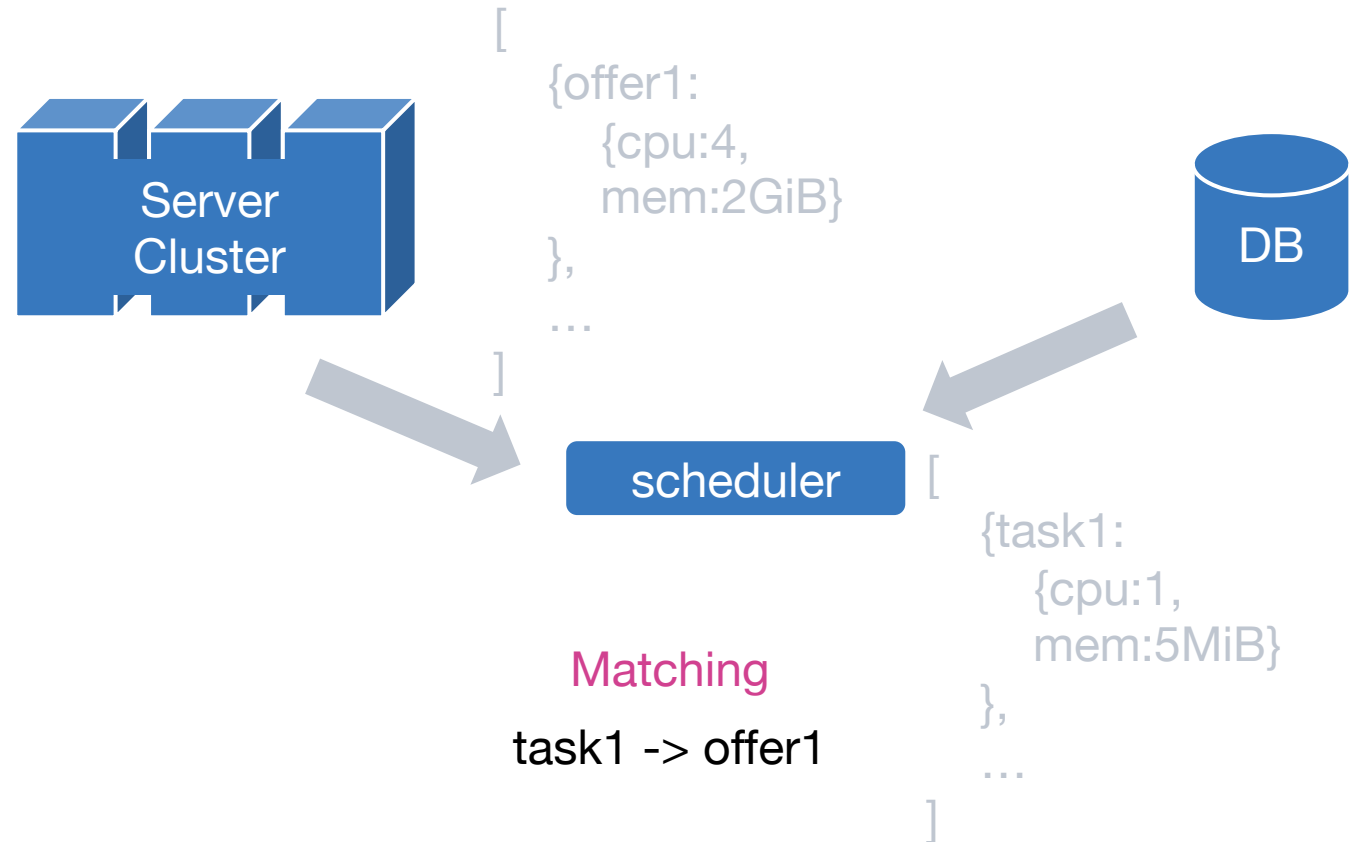


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get_resource_offers_from_cluster
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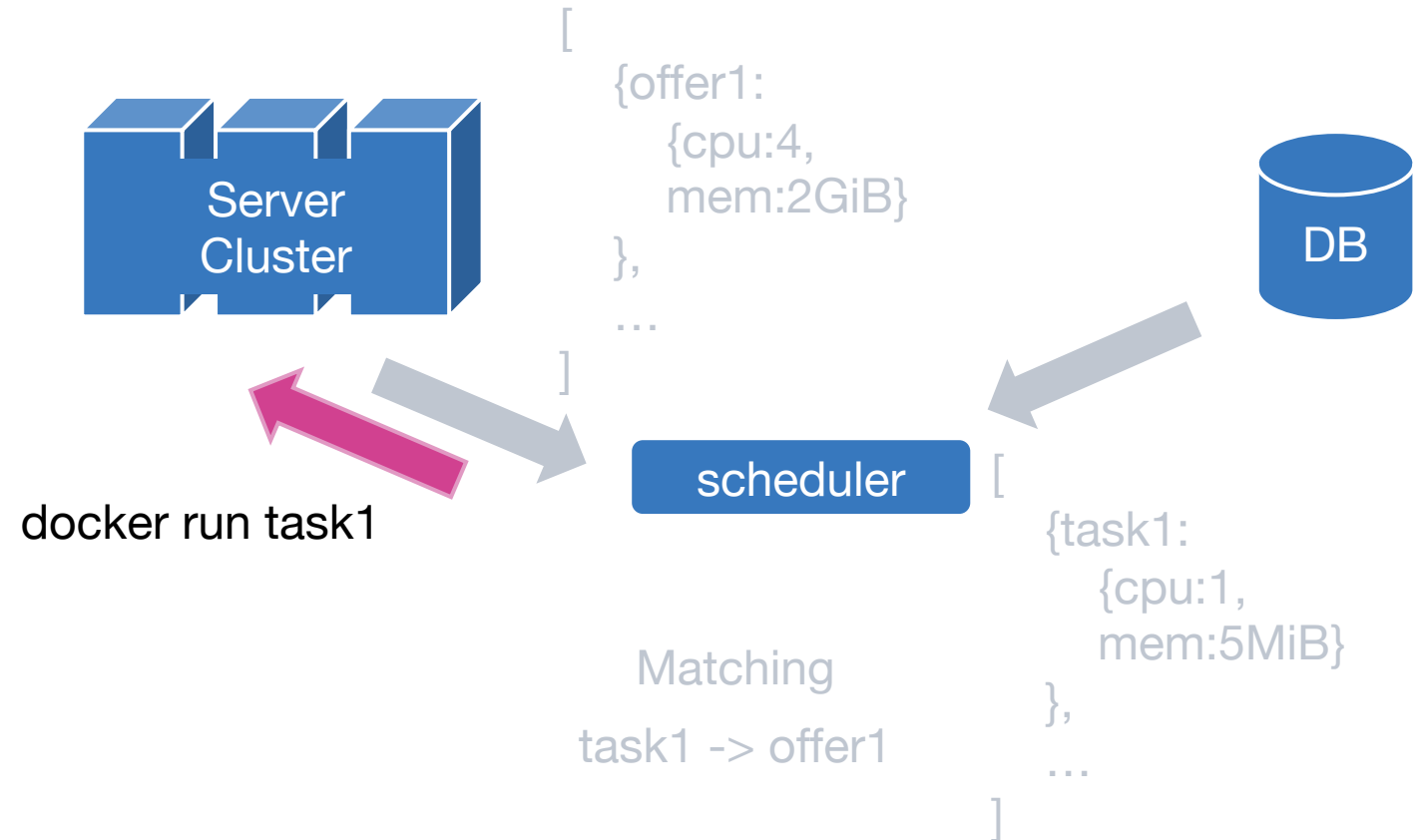
```
get_processable_tasks
```



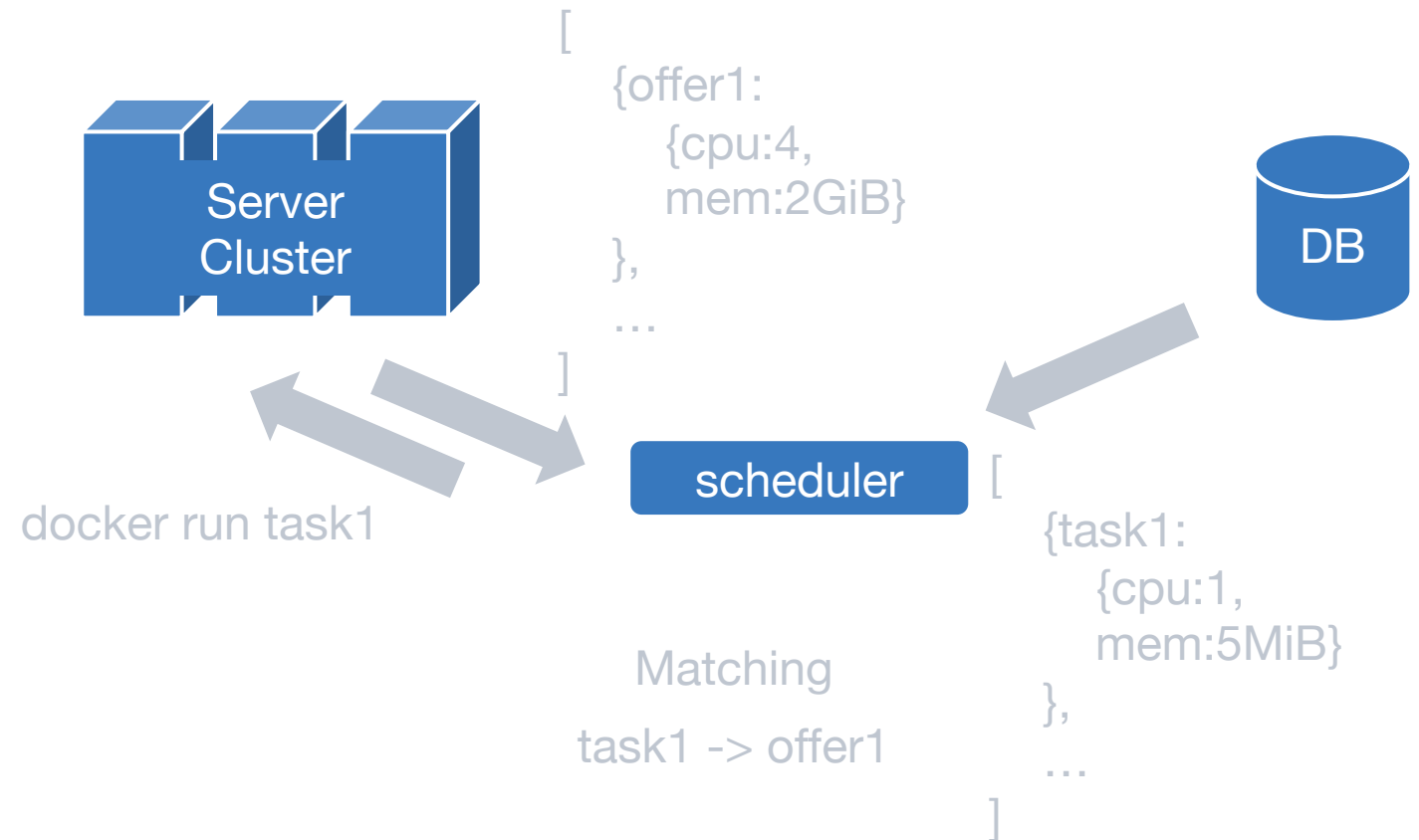
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get_resource_offers_from_cluster  
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match_tasks_to_offers
```

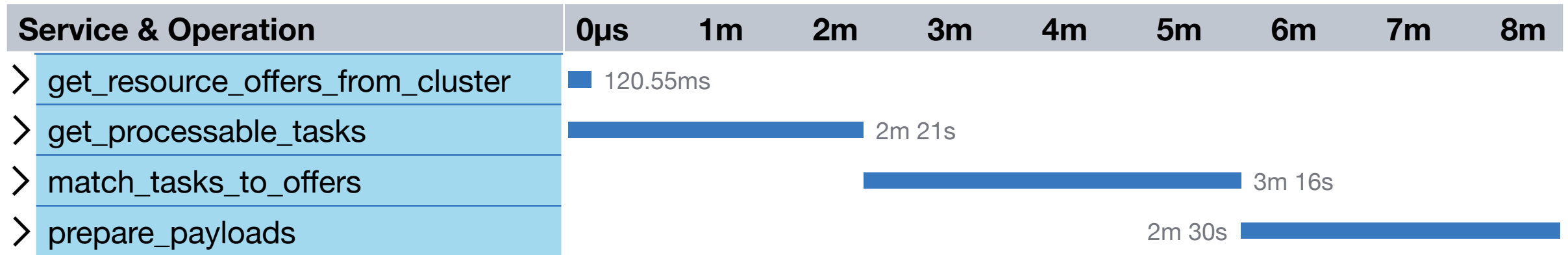


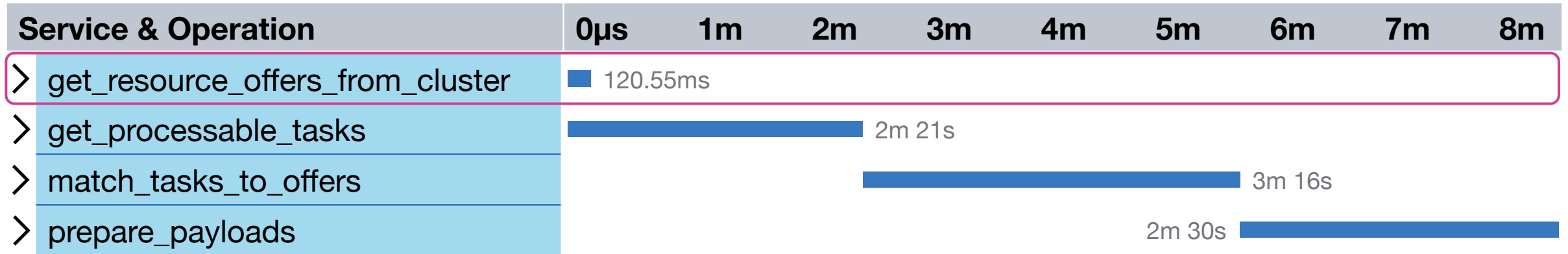
```
get_resource_offers_from_cluster  
get_processable_tasks  
match_tasks_to_offers  
prepare_payloads
```

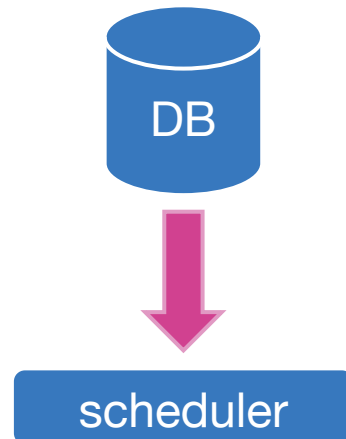
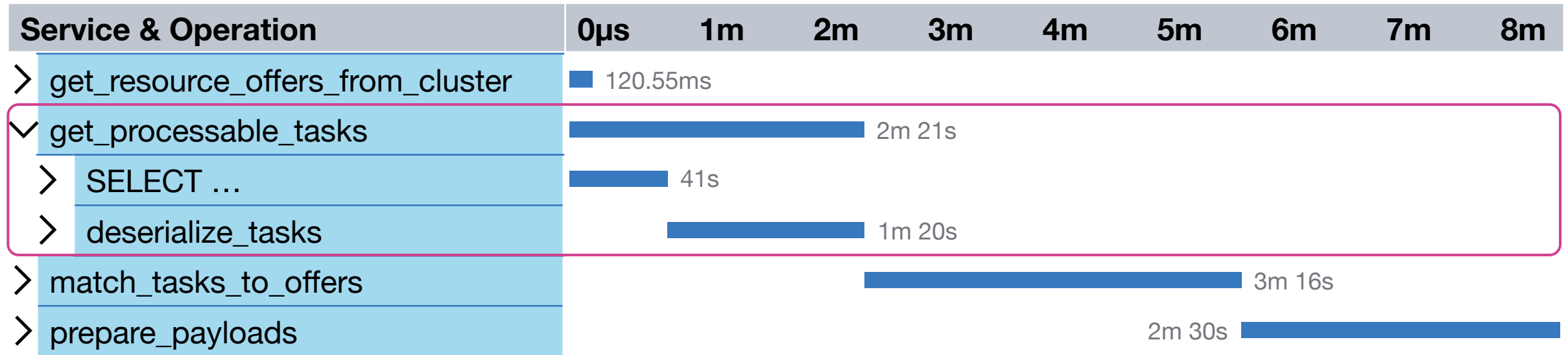


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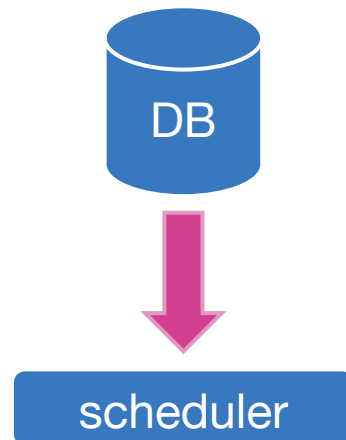
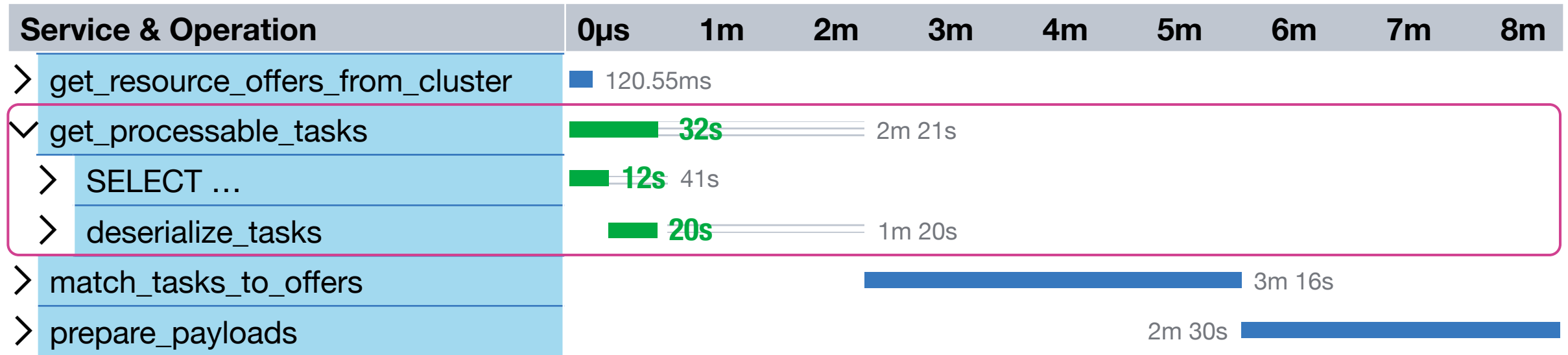




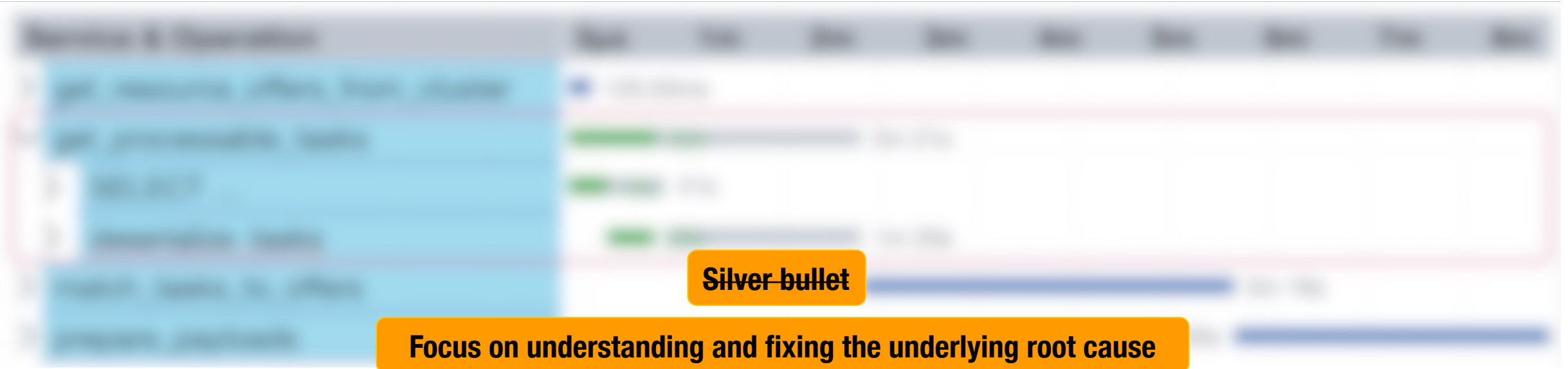


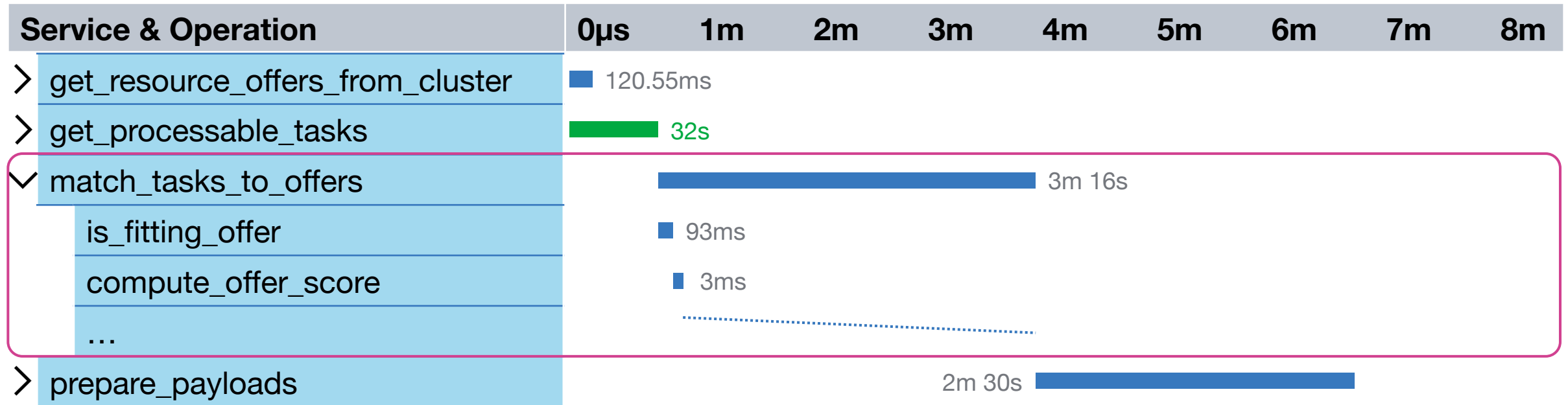


```
[  
  {task3: {depends_on: [{task2: ...}, ...]}},  
  ...  
]
```



```
[  
  {task3: {depends_on: [task2, ...]}},  
  ...  
]
```





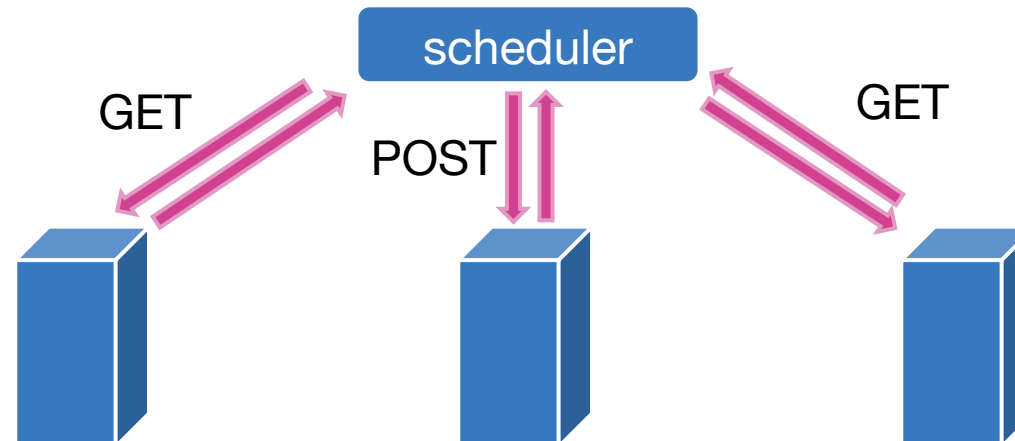
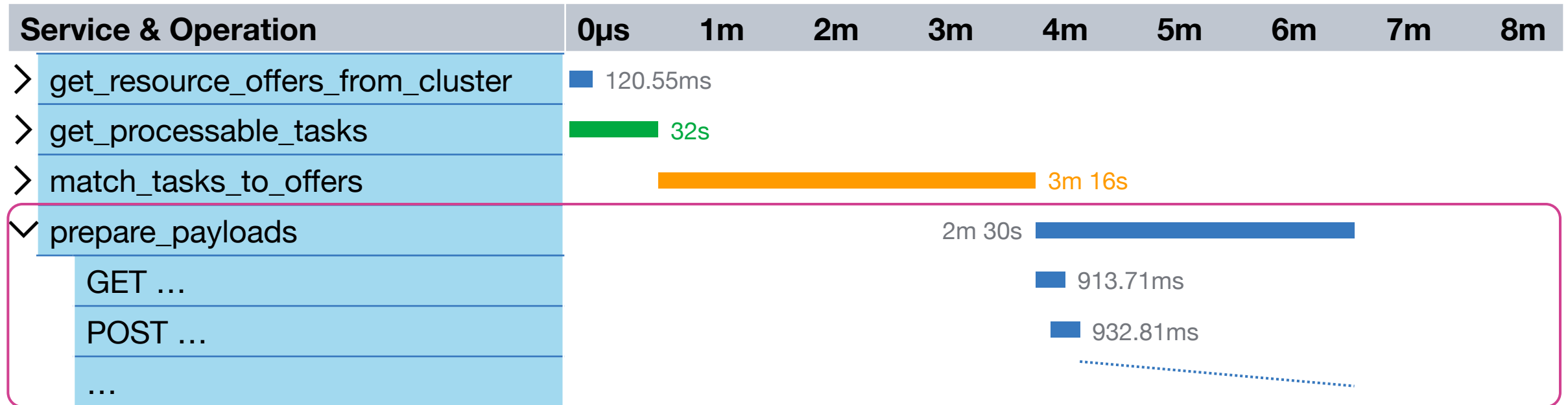
offer1: {cpu: 10, mem: 200GiB, ...}  
offer2: {cpu: 150, mem: 1.5TiB, ...}  
...

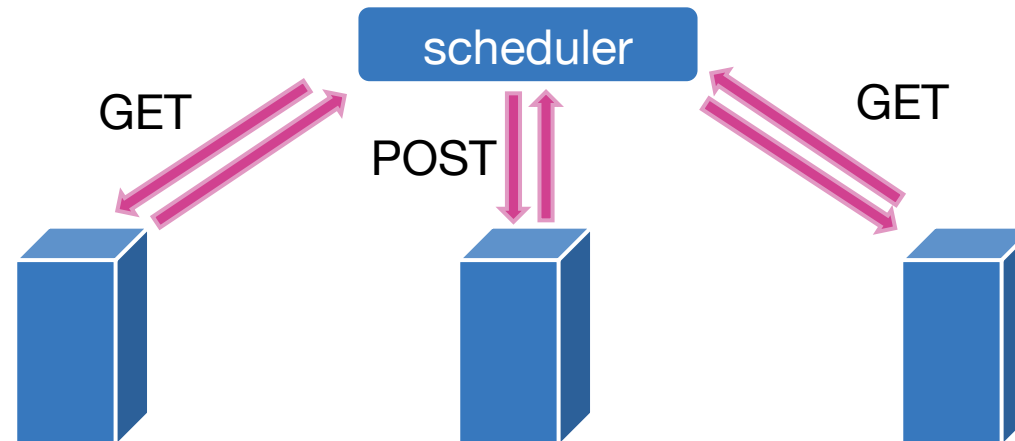
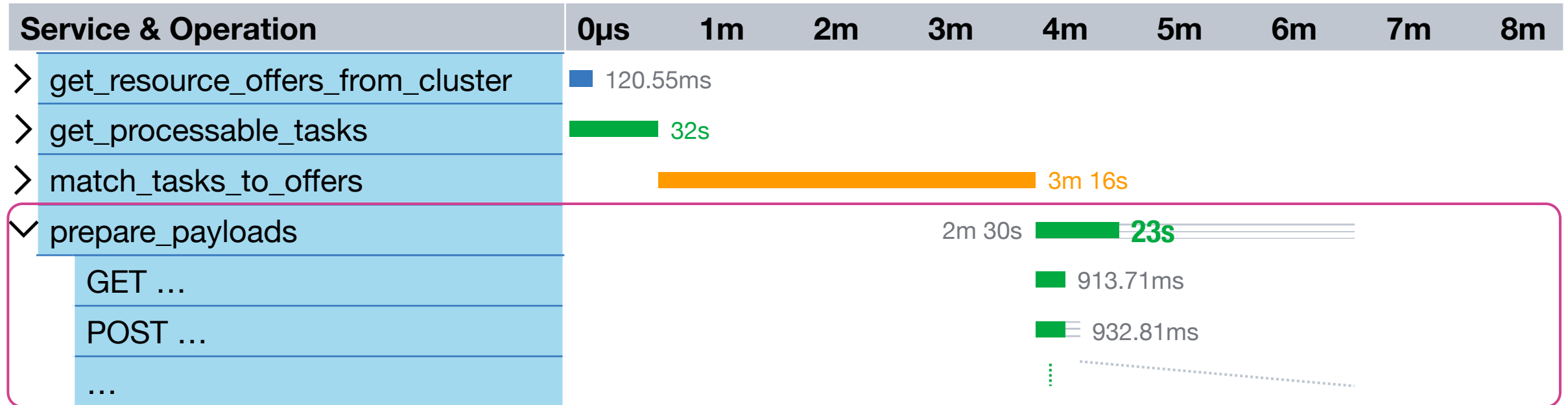


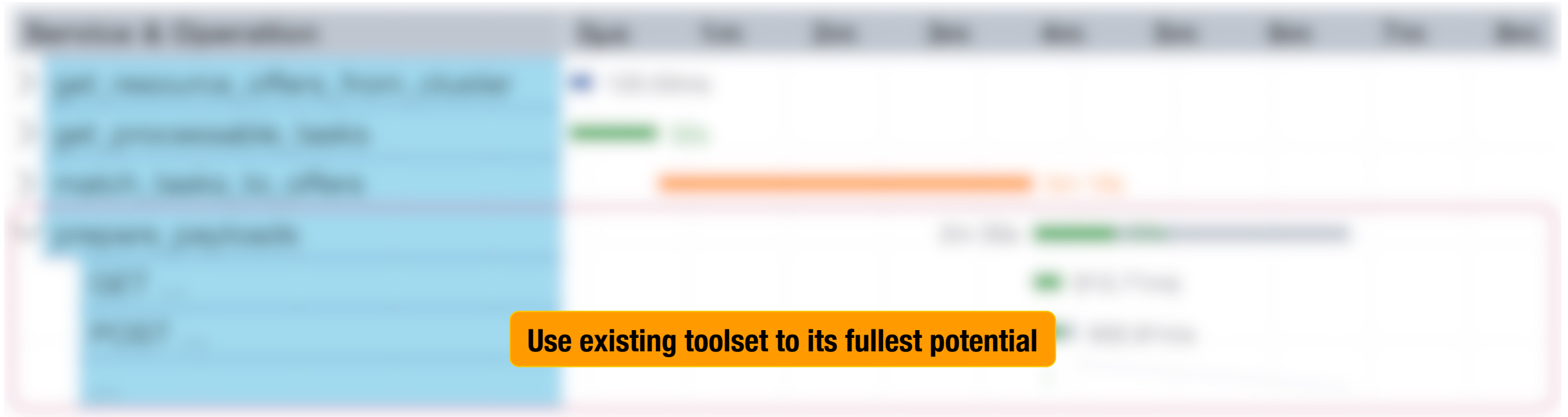
task1: {cpu: 5, mem: 100GiB, ...}  
task2: {cpu: 145, mem: 200GiB, ...}  
...



offer1: []  
offer2: [task1, task2]









```
11 def match_tasks_to_offers(  
12     tasks: list[Task], offers: list[Offer]  
13 ) -> dict[OfferName, TaskName]:  
14     """Returns a mapping from offer name to task name where the key is the name  
15     of the bestfit offer for the task.  
16     """  
17     result = {}  
18     for task in tasks:  
19         best_index_score: tuple[OfferIndex, float] = (None, 0.0)  
20         for index, offer in enumerate(offers):  
21             if is_fitting_offer(task, offer):  
22                 score = compute_score(task, offer)  
23                 if score > best_index_score[1]:  
24                     best_index_score = (index, score)  
25         if best_index_score[0] is not None:  
26             result[offers[best_index_score[0]].name] = task.name  
27  
28     return result
```



```
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17     result = {}  
18     for task in tasks:  
19         best_index_score: tuple[OfferIndex | None, float] = (None, 31.0)  
20         for index, offer in enumerate(offers):  
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23                 if score < best_index_score[1]:  
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20         for index, offer in enumerate(offers):  
21             if is_fitting_offer(task, offer):  
22                 score = compute_score(task, offer)  
23                 if score < best_index_score[1]:  
24                     best_index_score = (index, score)  
25         if (best_index := best_index_score[0]) is not None:  
26             result[swap_remove(offers, best_index).name] = task.name  
27  
28     return result
```

| Implementation         | Total time | is_fitting_offer time | compute_score time |
|------------------------|------------|-----------------------|--------------------|
| Production benchmark   | 3m16s      | 93ms                  | 3ms                |
| Python single threaded | 2s         | 83ms                  | 2ms                |



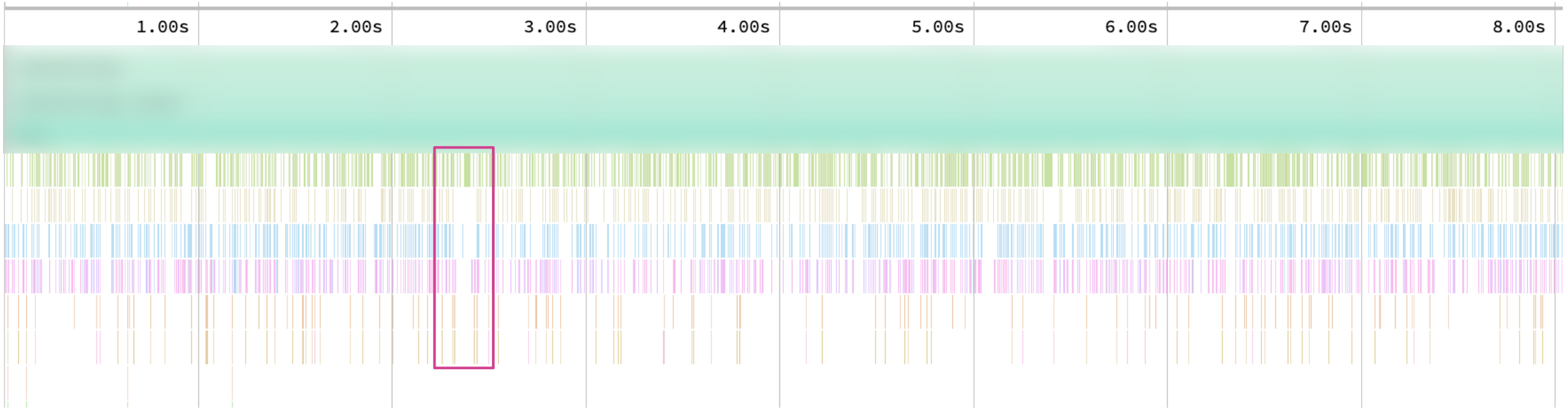
```
128 def match_tasks_to_offers(  
129     pool_class: type[Pool], tasks: list[Task], offers: list[Offer]  
130 ) -> dict[OfferName, TaskName]:  
131     """Match the given tasks to the given offers"""  
132     pool = pool_class(os.cpu_count())  
133     result = {}  
134     for task in tasks:  
135         best_index_score: tuple[OfferIndex, float] = (None, 0.0)  
136         for index, score in enumerate(  
137             pool.starmap(get_offer_score, [(task, offer) for offer in offers])  
138         ):  
139             if score is not None and score > best_index_score[1]:  
140                 best_index_score = (index, score)  
141             if best_index_score[0] is None:  
142                 continue  
143             result[swap_remove(offers, best_index_score[0].name)] = task.name  
144     pool.close()  
145     pool.join()  
146     return result
```



```
128 def match_tasks_to_offers(  
129     pool_class: type[Pool], tasks: list[Task], offers: list[Offer]  
130 ) -> dict[OfferName, TaskName]:  
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136         for index, score in enumerate(  
137             pool.starmap(get_offer_score, [(task, offer) for offer in offers])  
138         ):  
139             if score is not None and score < best_index_score[1]:  
140                 best_index_score = (index, score)  
141         if best_index_score[0] is None:  
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143         result[(swap_remove(offers, best_index_score[0]).name)] = task.name  
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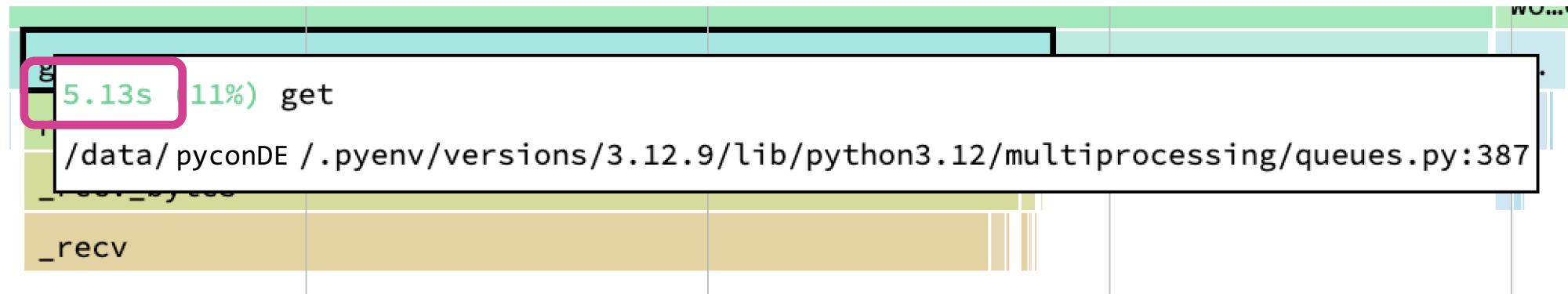
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```
11 fn match_tasks_to_offers(tasks: Vec<Task>, mut offers: Vec<Offer>) -> HashMap<String, String> {
12     let mut result = HashMap::<String, String>::with_capacity(offers.len());
13     let mut best_index_score: (Option<usize>, f64);
14     for task in tasks.iter() {
15         best_index_score = (None, 31.0);
16         for (index, offer) in offers.iter().enumerate() {
17             if is_fitting_offer(task, offer) {
18                 let score = compute_score(task, offer);
19                 if score < best_index_score.1 {
20                     best_index_score = (Some(index), score);
21                 }
22             }
23         }
24         if let Some(best_index) = best_index_score.0 {
25             result.insert(offers.swap_remove(best_index).name, task.name.clone());
26         }
27     }
28     result
29 }
```



| Implementation          | Total time | is_fitting_offer time | compute_score time |
|-------------------------|------------|-----------------------|--------------------|
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| Rust single threaded    | 2s         | 20ms                  | 150μs              |



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| Rust single threaded    | 2s         | 20ms                  | 150μs              |
| Rust multi threaded     | 3s         | 20ms                  | 150μs              |

| Implementation          | Total time             |                         | is_fitting_offer time | compute_score time |
|-------------------------|------------------------|-------------------------|-----------------------|--------------------|
|                         | 10K Tasks<br>2K Offers | 20K Tasks<br>20K Offers |                       |                    |
| Production benchmark    | -                      | 3m16s                   | 93ms                  | 3ms                |
| Python single threaded  | 2s                     |                         | 83ms                  | 2ms                |
| Python multi threaded   | 27s                    |                         | 495ms                 | 29ms               |
| Python multi processing | 70s                    |                         | 50ms                  | 2ms                |
| Rust single threaded    | 2s                     |                         | 20ms                  | 150μs              |
| Rust multi threaded     | 3s                     |                         | 20ms                  | 150μs              |

| Implementation          | Total time             |                         | is_fitting_offer time | compute_score time |
|-------------------------|------------------------|-------------------------|-----------------------|--------------------|
|                         | 10K Tasks<br>2K Offers | 20K Tasks<br>20K Offers |                       |                    |
| Production benchmark    | -                      | 3m16s                   | 93ms                  | 3ms                |
| Python single threaded  | 2s                     | 3m21s                   | 83ms                  | 2ms                |
| Python multi threaded   | 27s                    | 6m40s                   | 495ms                 | 29ms               |
| Python multi processing | 70s                    | 20m12s                  | 50ms                  | 2ms                |
| Rust single threaded    | 2s                     | 6s                      | 20ms                  | 150μs              |
| Rust multi threaded     | 3s                     | 4s                      | 20ms                  | 150μs              |

| Implementation          | Total time             |                         | is_fitting_offer time | compute_score time |
|-------------------------|------------------------|-------------------------|-----------------------|--------------------|
|                         | 10K Tasks<br>2K Offers | 20K Tasks<br>20K Offers |                       |                    |
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| Rust multi threaded     | 3s                     | 4s                      | 20ms                  | 150μs              |

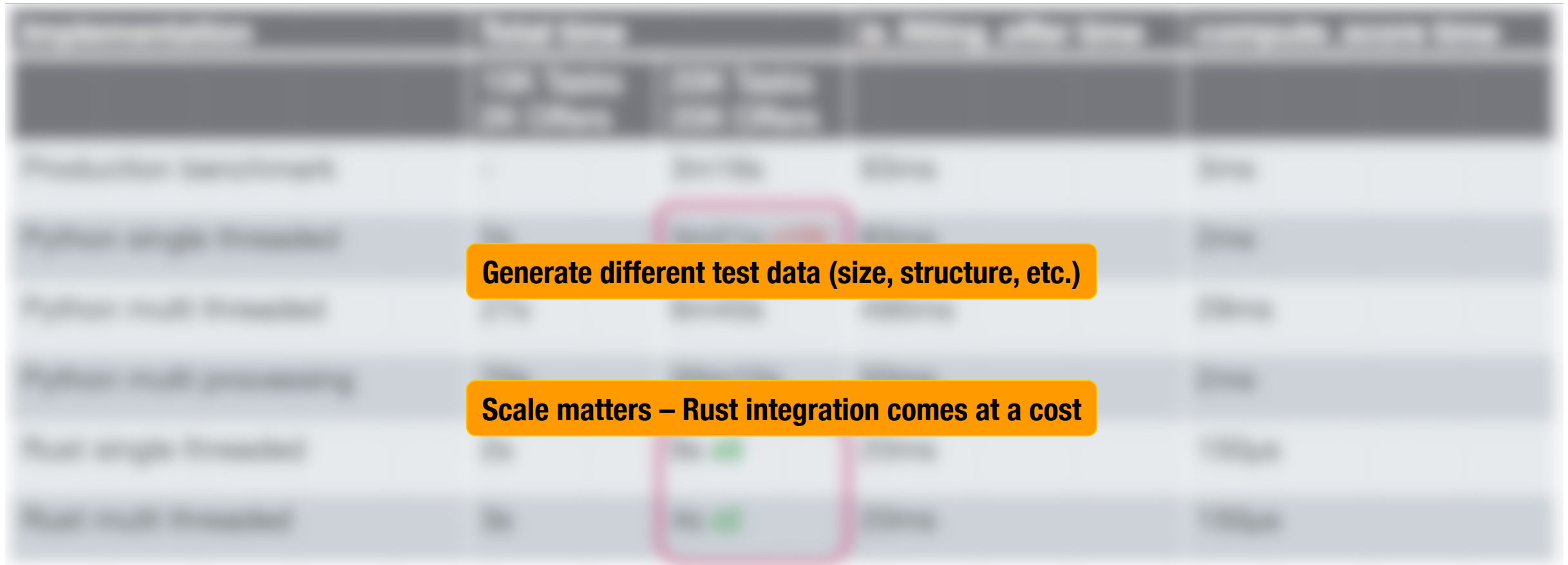
Diagram illustrating performance comparisons between Python and Rust implementations for 20K Tasks and 20K Offers:

- Python single threaded: 3m21s
- Python multi threaded: 6m40s
- Python multi processing: 20m12s
- Rust single threaded: 6s
- Rust multi threaded: 4s

Annotations:

- A green arrow labeled **x30** points from Python single threaded (3m21s) to Rust single threaded (6s).
- A green arrow labeled **x49** points from Python single threaded (3m21s) to Rust multi threaded (4s).

| Implementation          | Total time                                                                            |                         | is_fitting_offer time | compute_score time |
|-------------------------|---------------------------------------------------------------------------------------|-------------------------|-----------------------|--------------------|
|                         | 10K Tasks<br>2K Offers                                                                | 20K Tasks<br>20K Offers |                       |                    |
| Production benchmark    | -                                                                                     | 3m16s                   | 93ms                  | 3ms                |
| Python single threaded  | 2s  | 3m21s                   | 83ms                  | 2ms                |
| Python multi threaded   | 27s                                                                                   | 6m40s                   | 495ms                 | 29ms               |
| Python multi processing | 70s                                                                                   | 20m12s                  | 50ms                  | 2ms                |
| Rust single threaded    | 2s  | 6s                      | 20ms                  | 150μs              |
| Rust multi threaded     | 3s  | 4s                      | 20ms                  | 150μs              |



**Generate different test data (size, structure, etc.)**

**Scale matters – Rust integration comes at a cost**

| Implementation          | Total time (+increase) | Background thread operations/ms |
|-------------------------|------------------------|---------------------------------|
| Python single threaded  | 3m51s (+ 30s)          | 61                              |
| Python multi threaded   | 7m40s (+ 1m)           | 51                              |
| Python multi processing | 20m12s (+ 0s)          | 79                              |
| Rust single threaded    | 6s (+ 0s)              | 0                               |
| Rust multi threaded     | 4s (+ 0s)              | 0                               |

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| Rust single threaded    | 6s (+ 0s)              | 0                               |
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| Python multi processing | 20m12s (+ 0s)          | 79                              |
| Rust single threaded    | 6s (+ 0s)              | 0                               |
| Rust multi threaded     | 4s (+ 0s)              | 0                               |

```

32 32 #[pyfunction]
33 33 #[pyo3(name = "match_single_threaded")]
34     pub fn main(tasks: Vec<Task>, offers: Vec<Offer>) -> HashMap<String, String> {
35         match_tasks_to_offers(tasks, offers)
34 pub fn main(py: Python, tasks: Vec<Task>, offers: Vec<Offer>) -> HashMap<String, String> {
35     py.allow_threads(move || match_tasks_to_offers(tasks, offers))
36 36 }

```



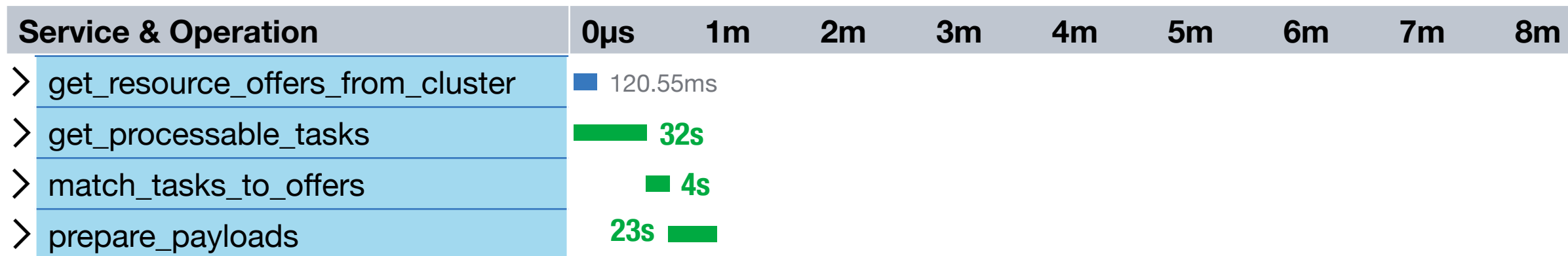
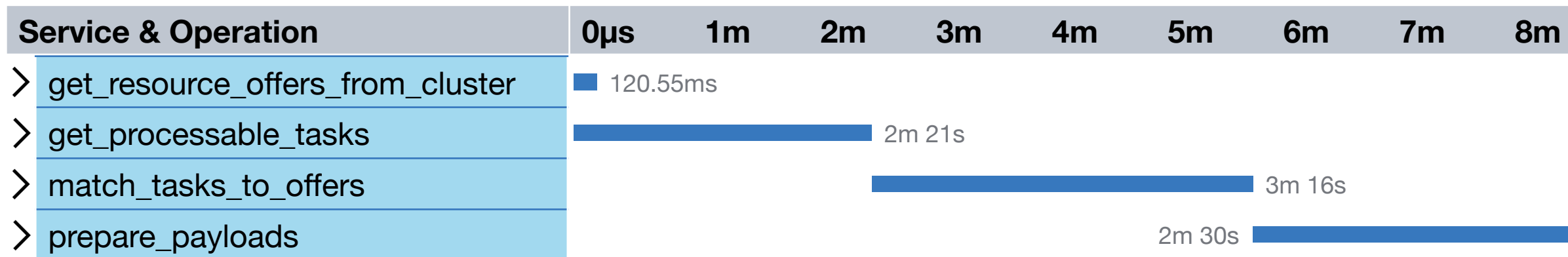
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| Python multi threaded   | 7m40s (+ 1m)           | 51                              |
| Python multi processing | 20m12s (+ 0s)          | 79                              |
| Rust single threaded    | 6s (+ 50ms)            | 80                              |
| Rust multi threaded     | 4s (+ 50ms)            | 79                              |

```

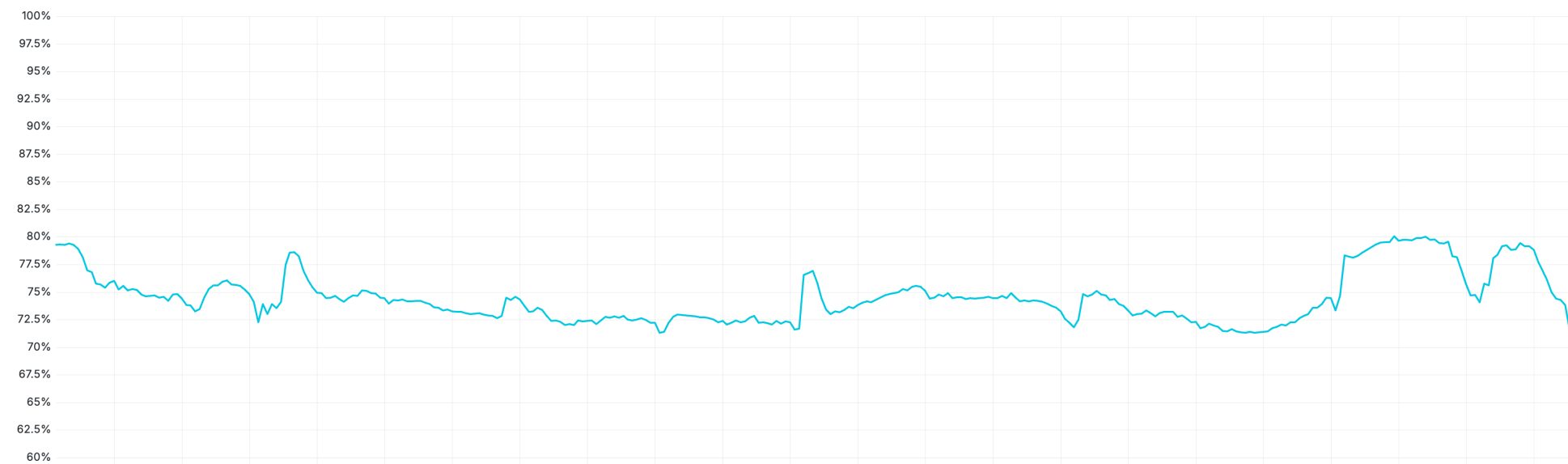
32 32 #[pyfunction]
33 33 #[pyo3(name = "match_single_threaded")]
34     pub fn main(tasks: Vec<Task>, offers: Vec<Offer>) -> HashMap<String, String> {
35         match_tasks_to_offers(tasks, offers)
34 pub fn main(py: Python, tasks: Vec<Task>, offers: Vec<Offer>) -> HashMap<String, String> {
35     py.allow_threads(move || match_tasks_to_offers(tasks, offers))
36 36 }

```





Cluster Utilization

**Service & Operation**

0μs

1m

2m

3m

4m

5m

6m

7m

8m

&gt; get\_resource\_offers\_from\_cluster

120.55ms

&gt; get\_processable\_tasks

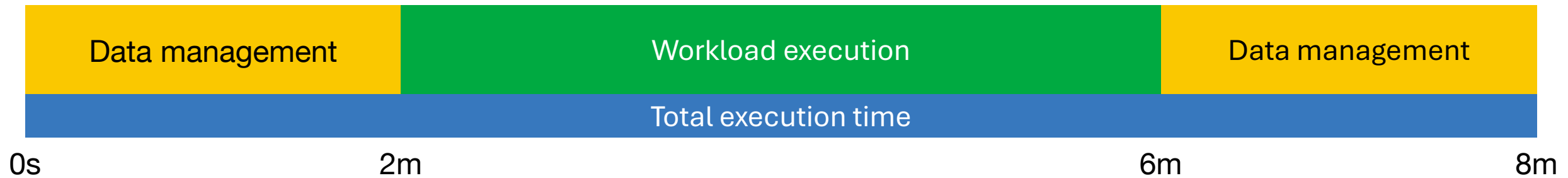
32s

&gt; match\_tasks\_to\_offers

4s

&gt; prepare\_payloads

23s



| "External factor"        | Used     | Available |
|--------------------------|----------|-----------|
| Local disk throughput    | 482 MB/s | 1.2 GB/s  |
| Cloud storage throughput | 5 GB/s   | >100 GB/s |
| Network bandwidth        | 5 GB/s   | 10 GB/s   |

| "External factor"        | Used     | Available |
|--------------------------|----------|-----------|
| Local disk throughput    | 482 MB/s | 1.2 GB/s  |
| Cloud storage throughput | 5 GB/s   | >100 GB/s |
| Network bandwidth        | 5 GB/s   | 10 GB/s   |

```
6  ✓ def main(source: str, target: str) -> None:
7      """Copy source to target path"""
8  ✓   with open(source, "rb") as infile, open(target, "wb") as outfile:
9  ✓       while buffer := infile.read(16 * MiB):
10          outfile.write(buffer)
```



| Implementation | Throughput |
|----------------|------------|
| Python         | 682 MB/s   |
| Rust           | 689 MB/s   |

```
6  ✓ def main(source: str, target: str) -> None:
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```



| Implementation | Throughput |
|----------------|------------|
| Python         | 682 MB/s   |
| Rust           | 689 MB/s   |
| Python async   | 820 MB/s   |
| Rust async     | 830 MB/s   |

| Implementation          | Throughput |
|-------------------------|------------|
| Python                  | 682 MB/s   |
| Rust                    | 689 MB/s   |
| Python async            | 820 MB/s   |
| Rust async              | 830 MB/s   |
| Rust glommio (io_uring) | 1170 MB/s  |

| Implementation          | Throughput |
|-------------------------|------------|
| Python                  | 682 MB/s   |
| Rust                    | 689 MB/s   |
| Python async            | 820 MB/s   |
| Rust async              | 1070 MB/s  |
| Rust glommio (io_uring) | 1170 MB/s  |

**Use Rust where parallelism matters**

**ONE DOES NOT SIMPLY  
DEPLOY TO PRODUCTION**

**Future proof your APIs by focussing on how they might break**

ONE DOES NOT SIMPLY  
DEPLOY TO PRODUCTION

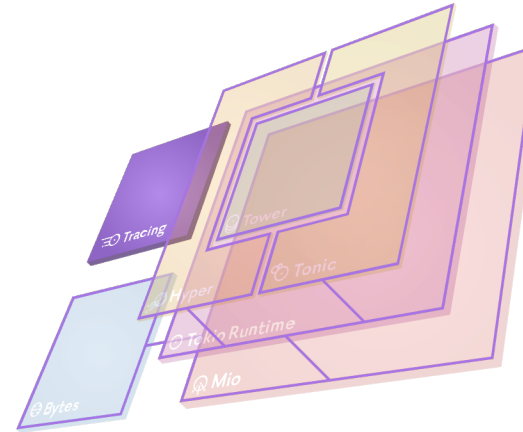
**Future proof your APIs by focussing on how they might break**

**Integration tests, integration tests and more integration tests**

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**Integration tests, integration tests and more integration tests**

**Test as close to production as possible**

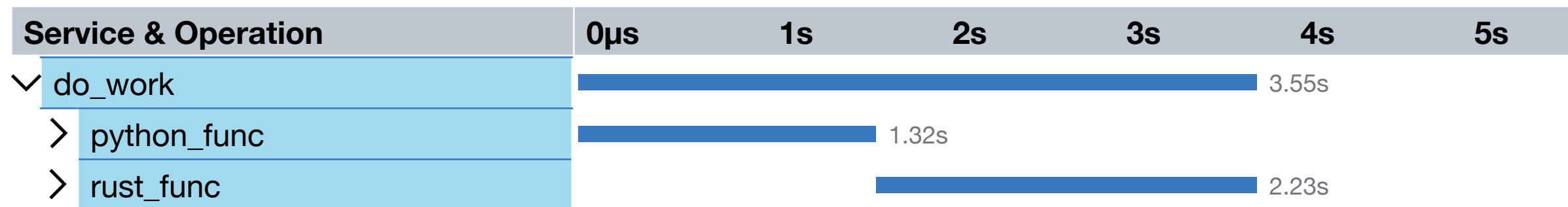


```
6    @tracer.start_as_current_span("do_work")
7    ✓ def do_work():
8        python_func()
9        rust_func()
```



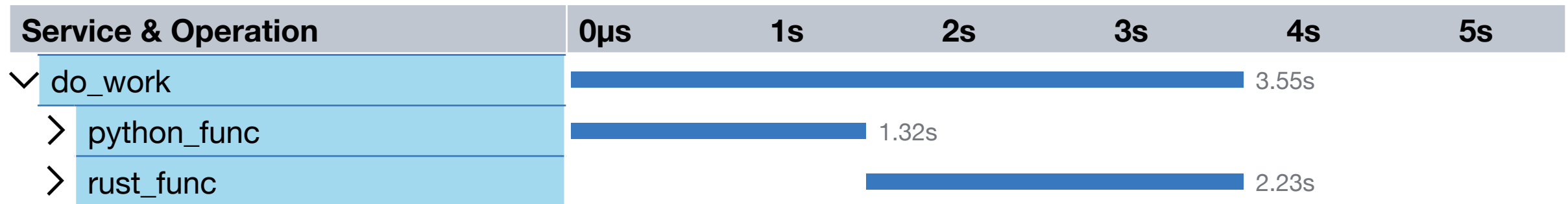


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```
6 @tracer.start_as_current_span("do_work")
7  ✓ def do_work():
8     |     python_func()
9     |     rust_func(get_current_span().get_span_context().span_id)
```



```
32  #[pyfunction]
33  #[pyo3(name = "match_single_threaded")]
34  #[instrument(skip(py))]
35  pub fn main(py: Python, tasks: Vec<Task>, offers: Vec<Offer>) -> HashMap<String, String> {
36      let python_name = py.python_name().to_string();
37      let (tasks, threads) = match_tasks(tasks, offers);
38  }
```



```
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33  #[pyo3(name = "match_single_threaded")]
34  #[instrument(skip(py))]
35  pub fn main(py: Python, tasks: Vec<Task>, offers: Vec<Offer>) -> HashMap<String, String> {
36      |  set_python_span_as_parent(py);
37      |  py.allow_threads(move || match_tasks_to_offers(tasks, offers))
38  }
```



```
120  ∨ pub fn set_python_span_as_parent(py: Python) {  
121      let span: &Span = &tracing::Span::current();  
122  ∨  if span.is_disabled() {  
123      |     return;  
124      | }  
125  
126      let span_context: Result<Option<SpanContext>, ...> = get_python_opentelemetry_span_context(py);  
127  
128  ∨  if let Ok(Some(span_context: SpanContext)) = span_context {  
129      |     let context: Context = opentelemetry::Context::new().with_remote_span_context(span_context);  
130      |     span.set_parent(cx: context);  
131      | }  
132  }  
133
```





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```



```
63 pub fn get_python_opentelemetry_span_context(  
64     py: Python,  
65 ) -> PyResult<Option<opentelemetry::trace::SpanContext>> {  
66     static OPENTELEMETRY_TRACE_IMPORT: OnceCell<Py<PyModule>> = OnceCell::new();  
67   
68     let result: Result<&Py<PyModule>, PyErr> = OPENTELEMETRY_TRACE_IMPORT OnceCell<Py<P...  
69     .get_or_try_init(|| py.import(name: "opentelemetry.trace").map(op: Into::into));  
70 > let module: &Bound<'_, PyModule> = match result { ...  
77 };  
78   
79     // opentelemetry always returns a context, but maybe with an invalid span ID = 0  
80     let python_span_context: Bound<'_, PyAny> = module &Bound<'_, PyModule>  
81     .call_method0(name: intern!(py, "get_current_span"))? Bound<'_, PyAny>  
82     .call_method0(name: intern!(py, "get_span_context"))?;  
83   
84     let trace_id: u128 = python_span_context Bound<'_, PyAny>  
85     .getattr(attr_name: intern!(py, "trace_id"))? Bound<'_, PyAny>  
86     .extract:::<u128>()?;  
87   
88     if trace_id == 0 {  
89         return Ok(None);  
90     }
```



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88     if trace_id == 0 {  
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90     }
```



```
88     if trace_id == 0 {
89         return Ok(None);
90     }
91
92     // create context
93     let span_context: SpanContext = opentelemetry::trace::SpanContext::new(
94         opentelemetry::trace::TraceId::from(trace_id),
95         opentelemetry::trace::SpanId::from(span_id),
96         opentelemetry::trace::TraceFlags::new(trace_flags),
97         is_remote: true, ←
98         trace_state: opentelemetry::trace::TraceState::NONE,
99     );
100
101     // Ensure span context is valid
102     if !span_context.is_valid() {...
103
104     Ok(Some(span_context))
105 } fn get_python_opentelemetry_span_context
```



```
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```

**Build Rust using the release profile**

**Version compatibility: Py03 – rustc – python**











|                           |                                                                                     |                           |
|---------------------------|-------------------------------------------------------------------------------------|---------------------------|
| <b>2023</b>               |                                                                                     | <b>2025</b>               |
| <b>170K tasks/day</b>     |  | <b>340K tasks/day</b>     |
| <b>380K all time high</b> |                                                                                     | <b>978K all time high</b> |

1 2 3 4 5 6 7 – From PoC to Production

8 – The End

Success can breed failure

Silver bullet

Focus on understanding and fixing the underlying root cause

Use Rust where parallelism matters

Release the GIL

**2023**  
**170K tasks/day**

**380K all time high**



**2025**  
**340K tasks/day**

**978K all time high**

Use existing toolset to its fullest potential

Anything that can go wrong, will go wrong

Build Rust using the release profile

Generate different test data (size, structure, etc.)

Scale matters – rust integration comes at a cost

Future proof your APIs by focussing on how they might break

Version compatibility: Py03 – rustc – python

Keep legacy implementation as fallback

Integration tests, integration tests and more integration tests